ESc 101: Fundamentals of Computing

Lecture 24

Feb 25, 2010

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OUTLINE



2 More on Strings

Lecture 24 ()

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Consider function read_matrix():

```
read_vector(int vector[])
ł
    for (int i = 0; i < SIZE; i++)
        scanf("%d", &vector[i]);
}
read_matrix(char *statement, int A[][SIZE])
ł
    printf(statement);
    for (int i = 0; i < SIZE; i++)
        read vector(A[i]):
}
```

- In read_matrix(), read_vector(A[i]) is called several times.
- We can replace this by read_vector(*(A+i)) as discussed earlier.
- *(A+1) is the same as A[1] which points to A[1][0].
- That means *(A+1) shifts the pointer by 4*SIZE bytes!
- For this reason, the second dimension must be provided in the parameter declaration.

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OUTLINE





3.1

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- Since strings are just arrays and are not treated in any special way, operations on strings are not provided in C.
- However, a library of functions for operating on strings exists and can be accessed by using the header declaration #include <string.h>.
- It provides the following operations:
 - strcmp(s, t): compares two strings s and t.
 - strcat(s, t): concatenates string t to s.
 - strlen(s): computes the length of string s.
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IMPLEMENTING strcmp

```
/* Compares two input strings */
int my_strcmp(char s[], char t[])
{
    for (int i = 0; (s[i] != '\0') && (t[i] != '\0'); i++)
        if (s[i] != t[i]) /* strings not equal */
            break;
    }
}
```

```
return (int) (s[i] - t[i]);
```

}

IMPLEMENTING strcmp: ALTERNATIVE

```
/* Compares two input strings */
int my_strcmp(char *s, char *t)
{
    for (; (*s != '\0') && (*t != '\0'); s++, t++)
        if (*s != *t) /* strings not equal */
            break;
```

return (int) (*s - *t);

}